



# The Book of Unusual TREASURES



A d20 Supplement  
by Philip J. Reed

## Sample Pages

### Open Gaming Content

This product is produced under the terms of the Open Gaming License v1.0a and the d20 System License v3.0. A copy of the Open Gaming License may be found at the end of this book. Open Content consists of rules-related text only, and will be clearly marked "Open Content" at the bottom of the page.

Use of this product requires the use of the *Dungeons & Dragons® Player's Handbook, Third Edition*, published by Wizards of the Coast®. *Dungeons & Dragons®* and *Wizards of the Coast®* are Registered Trademarks of Wizards of the Coast, and are used with Permission. 'd20 System' and the 'd20 System' logo are Trademarks owned by Wizards of the Coast and are used according to the terms of the d20 System License version 4.0. A copy of this License can be found at [www.wizards.com](http://www.wizards.com).

The following items are hereby designated as Product Identity:

1. The name "Bad Axe Games" as well as all identifying marks of Bad Axe Games, LLC., including but not limited to the Bad Axe Games logo and the phrase "Games With Grit;"

2. The names "Ronin Arts" and "Studio Ronin" as well as all identifying marks of Ronin Arts and Studio Ronin;
3. The product name "The Book of Unusual Treasures" except for its use within Section 15 of the Open Game License;
4. All artwork, illustration or graphic design including any text contained within such artwork, illustration or graphic design.

All of the text subsequently found within this book is presented as Open Game Content. While this has no effect on your games it makes this book highly valuable to other publishers.

The artwork and graphics found in this book are not Open Game Content. No copyrighted artwork may be reused or reprinted without the express permission of the artist. Used by Bad Axe Games with permission.

## Credits

*Cover Design*  
Brad Kelley

*Cover and Interior Illustrations*  
Christopher Shy

*Layout & Interior Design*  
Brad Kelley

*Editing*  
Kelly Gilbert

*Additional Editing and Design*  
Benjamin Durbin

*Additional Material*  
Krag Kadera and Soren Kristensen

*Playtesting and Feedback*  
Joe Kushner, Christian Mangelsdorf, Mocking Bird and several visitors to my website and valuable comments posted on [rpgnow.com](http://rpgnow.com).

BA03301: *The Book of Unusual Treasures*  
ISBN: 0-9720416-6-4  
Copyright 2004, Bad Axe Games, LLC  
[www.badaxegames.com](http://www.badaxegames.com)

# Appendix Six: Item Listing by Value

| CH    | Item Name                       | Value | CH    | Item Name                           | Value  | CH    | Item Name                       | Value  |
|-------|---------------------------------|-------|-------|-------------------------------------|--------|-------|---------------------------------|--------|
| V     | Gold Pieces                     | 0 gp  | III-a | Black Shield                        | 50 gp  | V     | Platinum Torch Holder           | 180 gp |
| V     | Iron Keys                       | 0 gp  | V     | Door Knocker                        | 50 gp  | III-a | Tower Shield of Gf. Whitehands  | 180 gp |
| V     | Knight's Banner                 | 0 gp  | I-b   | Liber Praevalida                    | 50 gp  | III-a | Koralek's Jeweled Helm          | 185 gp |
| IV-a  | Ragged Smock                    | 0 gp  | I-a   | Red and Black                       | 50 gp  | III-b | Tainted Arrows                  | 186 gp |
| V     | Idol of Unspeakable Horror      | 1 gp  | V     | Small Casket                        | 50 gp  | III-a | Crazdock's Gauntlets            | 193 gp |
| V     | Reed Pen                        | 1 gp  | IV-a  | Noble's Tunic                       | 53 gp  | I-c   | Conjurations of Hedeon          | 200 gp |
| III-a | Shield of the Rat               | 1 gp  | V     | Glass Sphere                        | 53 gp  | I-c   | Hollow Threats                  | 200 gp |
| V     | Skull Bowl                      | 1 gp  | V     | Box of Parchment Pages              | 63 gp  | V     | Large Mirror                    | 200 gp |
| V     | Money String                    | 2 gp  | IV-b  | Silver Brooch                       | 64 gp  | V     | Mandolin of the Spider          | 200 gp |
| IV-a  | Sequined Gloves                 | 2 gp  | V     | Masterwork Engraver's Tools         | 65 gp  | IV-a  | Fur Shoes                       | 202 gp |
| V     | Small Incense Burner            | 2 gp  | V     | Woven Basket                        | 68 gp  | V     | Coward's Hands                  | 205 gp |
| V     | Rope Ladder                     | 3 gp  | IV-a  | Noble's Feathered Hat               | 70 gp  | IV-b  | Simple Gold Band                | 205 gp |
| IV-b  | Silver Anklet                   | 3 gp  | V     | Kingly Mug                          | 75 gp  | V     | Ancient Book of Prayer          | 212 gp |
| V     | Superior Scale                  | 3 gp  | V     | Locked Wooden Chest                 | 75 gp  | IV-a  | Hydraskin Open Coat             | 212 gp |
| V     | Platinum Bell                   | 4 gp  | V     | Ornate Padlock                      | 80 gp  | V     | Prayer Rug                      | 212 gp |
| IV-b  | Spiked Collar                   | 4 gp  | IV-b  | Griffin Pendant                     | 81 gp  | V     | Candlestick Made of Gold        | 217 gp |
| V     | Clouded Glasses                 | 5 gp  | IV-b  | Ring of Hell                        | 82 gp  | III-a | Assassin's Leathers             | 223 gp |
| IV-b  | Silver Comb                     | 5 gp  | IV-b  | Medallion and Chain                 | 89 gp  | IV-b  | Koralek's Crown                 | 223 gp |
| I-a   | The Shrinking Remains           | 7 gp  | V     | Dragon Bone Dice                    | 92 gp  | IV-a  | Silk Cape                       | 241 gp |
| V     | Map to Wyegthwynn               | 8 gp  | V     | Brazier                             | 97 gp  | V     | Cork Sculpture                  | 244 gp |
| V     | Bottle of Ink                   | 10 gp | V     | Book of Dirty Poems                 | 100 gp | V     | Gnome Clock                     | 250 gp |
| V     | Certificate of Guild Membership | 10 gp | I-a   | Book of Drinks                      | 100 gp | V     | Massive Tent                    | 250 gp |
| V     | Log of the Court                | 10 gp | I-a   | Book of Unlimited Power             | 100 gp | IV-a  | Yeti Cloak                      | 263 gp |
| V     | Pouch with Needles and Thread   | 14 gp | I-b   | Cerdik's Pages                      | 100 gp | IV-b  | Black Sceptre                   | 276 gp |
| V     | Bottle of Cologne               | 15 gp | I-a   | Dragon and the Spell                | 100 gp | III-b | Ornamental Long Bow             | 280 gp |
| V     | Case of Tea Leaves              | 15 gp | I-a   | Dungeon Mastery                     | 100 gp | IV-b  | Necklace of Nobility            | 293 gp |
| V     | Ivory Figurine                  | 16 gp | V     | Finely Braided Rope                 | 100 gp | I-b   | Ancient Atlas                   | 300 gp |
| IV-a  | Leather Jerkin                  | 17 gp | I-a   | Halfling's Breakfast                | 100 gp | V     | Lute of the Ancient Elves       | 300 gp |
| IV-b  | Gold Collar                     | 18 gp | I-a   | Tale of the Mountain                | 100 gp | IV-a  | Nobleman's Boots                | 308 gp |
| V     | Jar of Spices                   | 19 gp | I-a   | Writings of Despair                 | 100 gp | III-a | Halfling's Shield               | 309 gp |
| V     | Stone Doll                      | 19 gp | IV-a  | Sealed Belt Pouch                   | 101 gp | V     | History of the Vaniar           | 315 gp |
| V     | Bag of Bones                    | 20 gp | V     | Black Flute                         | 105 gp | V     | Tapestry                        | 315 gp |
| V     | Catalog of Infamous Books       | 20 gp | V     | Bone Scroll Case                    | 105 gp | IV-a  | Robes of Office                 | 322 gp |
| I-a   | Masters of Necromancy           | 20 gp | IV-a  | Black Leather Tunic                 | 113 gp | IV-a  | Elegant Silk Open Coat          | 330 gp |
| V     | Rusted Tongs                    | 20 gp | III-b | Crystal Caltrops                    | 121 gp | III-b | Wregan's Heavy Lance            | 333 gp |
| V     | Halfling Treasure Box           | 21 gp | V     | Fluorite Moon Orb                   | 125 gp | III-b | Blade of Oskarbi                | 340 gp |
| V     | Hourglass of Wood and Silver    | 23 gp | V     | Gold Rose                           | 125 gp | I-c   | Tome of Illusory Magic          | 350 gp |
| III-a | Kediavudd's Helm                | 25 gp | IV-b  | Dragon Brooch                       | 126 gp | III-b | Needle Dagger                   | 352 gp |
| V     | Law of the Tribunal             | 25 gp | V     | IV-b Box                            | 128 gp | V     | Barber's Tome                   | 360 gp |
| V     | Small Cage                      | 25 gp | III-b | Red Shuriken                        | 132 gp | I-a   | Golden Book of Dwarven Prayers  | 360 gp |
| V     | Wool Bag of Jade Figurines      | 25 gp | V     | Spider's Web Lantern                | 132 gp | III-b | Koralek's Greatsword            | 360 gp |
| III-a | Dwarven Fighting Mug            | 26 gp | V     | Silver Mirror                       | 135 gp | III-a | Superior Leather III-a          | 360 gp |
| V     | Box With Glass Goblets          | 29 gp | V     | Exotic Perfume in Banded Onyx Flask | 140 gp | III-b | Slayer of Evil                  | 362 gp |
| V     | Scroll Case and Blank Scrolls   | 31 gp | V     | Silver Anchor                       | 150 gp | IV-a  | Noble's Shirt                   | 363 gp |
| III-a | Emerald Chainmail               | 35 gp | V     | Trollskin Rug                       | 150 gp | IV-b  | Tentacle Ring                   | 370 gp |
| V     | Jeweled Walking Staff           | 35 gp | V     | Unicorn Flute                       | 150 gp | III-b | Horsogi                         | 375 gp |
| V     | Platinum Hammer                 | 38 gp | V     | Magnifying Glass                    | 151 gp | V     | Ornamental Goblet               | 375 gp |
| III-a | Micolai's Shield                | 40 gp | V     | Clay Jug                            | 152 gp | IV-a  | Cleric's Richly Crafted Cassock | 377 gp |
| V     | Vase                            | 40 gp | IV-a  | Fur Lined Boots                     | 153 gp | III-b | Plain Sword                     | 380 gp |
| IV-a  | Black Scabbard                  | 43 gp | IV-a  | Snake Amulet                        | 153 gp | III-a | Crazdock's Chainmail            | 390 gp |
| III-a | Shield of Night                 | 44 gp | IV-b  | Dragonhide Boots                    | 158 gp | I-c   | Garaona's Traveling Spellbook   | 400 gp |
| III-a | Crusader Helmet                 | 49 gp | V     | Gold Candle Holder                  | 165 gp | III-b | Bowdashka's Great Axe           | 420 gp |
| V     | Gold Teeth                      | 49 gp | V     | Tatami                              | 175 gp | III-a | Orcish Warlord's Half Plate     | 420 gp |

| CH    | Item Name                                 | Value    | CH    | Item Name                         | Value    | CH    | Item Name                       | Value        |
|-------|---|----------|-------|-----------------------------------|----------|-------|---------------------------------|--------------|
| IV-b  | Elvish Ring                               | 430 gp   | III-a | Wregan's Sallet Helmet            | 1,038 gp | V     | Angel Statuette                 | 9,250 gp     |
| V     | Emerald Cup                               | 447 gp   | I-b   | Alfgeir's Journal                 | 1,100 gp | I-c   | Dark Scrolls                    | 9,600 gp     |
| I-c   | Book of Charms                            | 450 gp   | I-c   | Eystein's Book of Magics          | 1,100 gp | III-b | Demon's Sword                   | 9,990 gp     |
| I-c   | Godric's Workbook                         | 450 gp   | V     | Fine Wooden Case                  | 1,100 gp | I-b   | Bible of Ozyciel the Unclean    | 10,000 gp    |
| I-c   | Jaizki's Traveling Spellbook              | 450 gp   | I-b   | Guide to III-a Manufacture        | 1,100 gp | I-b   | Book of the Drow                | 10,000 gp    |
| I-c   | Journal of the Wandering Hermit           | 450 gp   | I-b   | High Alchemy of Deogolsson        | 1,100 gp | I-c   | Liber Arcanis                   | 10,400 gp    |
| III-b | Masterwork Flame Dagger                   | 452 gp   | I-c   | Librum of Aldred                  | 1,150 gp | IV-b  | Crown of the Medusa             | 10,500 gp    |
| III-b | Godblade                                  | 480 gp   | I-c   | Spells of Athelstan               | 1,150 gp | I-c   | Codex of Prestidigitation       | 11,300 gp    |
| I-b   | Historical Inscriptions                   | 500 gp   | I-c   | Zeroun's Deconstructions          | 1,150 gp | V     | Crystal Skull                   | 11,300 gp    |
| I-c   | Lexicon of Gnome Illusions                | 500 gp   | V     | Iron Maiden                       | 1,185 gp | I-b   | Magnificent Shadows             | 11,500 gp    |
| I-b   | Traps and Their Disarming                 | 500 gp   | I-b   | Journal of Gurutz                 | 1,200 gp | I-c   | Guide to Experimental Summoning | 12,450 gp    |
| IV-b  | Crown of Destruction                      | 515 gp   | I-b   | "Journey, The"                    | 1,200 gp | III-a | Dragon Helm                     | 13,500 gp    |
| V     | Trials of Decay                           | 515 gp   | IV-b  | Crown of Lightning                | 1,250 gp | III-b | Orc Barbarian's Greatsword      | 15,350 gp    |
| III-a | Grey Banded Mail                          | 535 gp   | III-b | Greatsword of the Octopus         | 1,250 gp | III-a | Spider's Shell                  | 15,750 gp    |
| III-b | Two-Bladed Sword of Ceremony              | 540 gp   | I-c   | Sumarlidi's Workbook              | 1,250 gp | I-b   | Encyclopedia of Poisons         | 16,000 gp    |
| IV-a  | Elegant Silver Gown                       | 550 gp   | IV-b  | Boar's Head Buckle                | 1,300 gp | I-b   | Guide to Goblinsoids            | 16,000 gp    |
| I-b   | Phantom Tales                             | 550 gp   | V     | Masterwork Climber's Kit          | 1,300 gp | I-b   | Study of Goblinsoids            | 16,000 gp    |
| V     | Chest of Ancient Coins                    | 575 gp   | I-c   | Book of Alendawen                 | 1,350 gp | III-a | Dwarven Half Plate of Mithril   | 16,130 gp    |
| V     | Ivory Case                                | 585 gp   | I-c   | Lanerecal's Songbook              | 1,350 gp | V     | Dwarven Stone Drums             | 16,475 gp    |
| I-a   | Blank Book                                | 600 gp   | I-c   | Majestic Magics                   | 1,400 gp | I-b   | Book of Sight                   | 20,000 gp    |
| I-c   | Humanoid Anatomical Studies               | 600 gp   | I-c   | Compendium of Evil                | 1,500 gp | I-b   | Curse of the Ancients           | 20,000 gp    |
| I-a   | Mining Techniques of the Dwarven Kingdoms | 600 gp   | I-b   | Moonstone and other Precious Gems | 1,500 gp | III-b | Spider Arrows                   | 23,481 gp    |
| I-c   | Tome of Stitches                          | 600 gp   | I-c   | Crow's Grimoire                   | 1,550 gp | I-b   | Shield of Vladik                | 24,000 gp    |
| V     | Dragon Tooth Goblets                      | 609 gp   | I-c   | Red Book                          | 1,700 gp | I-b   | Anhaga's Sorcerous Studies      | 25,000 gp    |
| V     | Crystal Bell                              | 626 gp   | I-c   | Spellbook of Vladiassim           | 1,700 gp | I-b   | Armod's Spiritual Grievances    | 27,000 gp    |
| I-c   | Album of Misery                           | 650 gp   | V     | Playing Cards                     | 1,724 gp | I-b   | Collected Teachings             | 27,500 gp    |
| I-c   | Bertal's Invisible Research               | 650 gp   | IV-a  | Cloak of the Spider               | 1,728 gp | I-c   | Book of Physical Prowess        | 28,300 gp    |
| I-a   | Gem Studded Manual                        | 650 gp   | V     | Jade Hookah                       | 1,745 gp | I-b   | Book of Dwarven Wisdom          | 30,000 gp    |
| I-c   | Secrets of the Spider                     | 650 gp   | I-b   | Grey Tome                         | 1,900 gp | I-b   | Encyclopedia of Aquatic Beasts  | 35,000 gp    |
| III-b | Noble's Duelling Blade                    | 652 gp   | III-b | Green Blade                       | 1,935 gp | I-b   | Journal of Deniska              | 35,000 gp    |
| IV-b  | Glowing Ring                              | 660 gp   | I-c   | Spellbook of the Unknown Caster   | 2,000 gp | I-b   | Manual of the Dragon            | 35,500 gp    |
| I-c   | Liber Vesania                             | 700 gp   | III-a | Shield of the Falcon              | 2,179 gp | I-b   | Book of Decay                   | 36,000 gp    |
| IV-b  | Winged Amulet                             | 702 gp   | I-c   | Guide to Monster Summoning        | 2,250 gp | I-b   | Benefit of Bells                | 39,000 gp    |
| I-c   | Assassin's Flame                          | 750 gp   | III-b | Elven Warhammer                   | 2,387 gp | I-b   | Tale of Halig Boneaxe           | 41,000 gp    |
| I-b   | Dancing Wizard's Workbook                 | 750 gp   | I-c   | Book of Thorns                    | 2,450 gp | I-c   | Eindridi's Essential Magery     | 43,900 gp    |
| I-c   | Ingjald's Notes                           | 750 gp   | I-a   | Book of Vanechka Danyaski         | 2,500 gp | I-b   | Book of the Monk                | 50,000 gp    |
| I-c   | Ivar Kolbeinsson's Spellbook              | 750 gp   | I-b   | Key of Anavol                     | 2,500 gp | I-b   | Book of Bows                    | 61,000 gp    |
| I-c   | Thorgrim's Opuscule                       | 750 gp   | V     | Stone Tankard                     | 2,502 gp | I-b   | Tome of Amulets                 | 61,000 gp    |
| IV-a  | Leather Scabbard                          | 796 gp   | IV-b  | Afayhan's Ring                    | 2,515 gp | I-b   | Treatise on Virtue              | 64,000 gp    |
| I-c   | Bite of the Snake                         | 800 gp   | I-b   | Poisoner's Handbook               | 2,700 gp | I-c   | Planar Writings                 | 67,800 gp    |
| I-c   | Skulls and Night                          | 800 gp   | I-b   | Smith's Ways                      | 2,800 gp | I-b   | Prayers and Healing             | 94,000 gp    |
| I-c   | Unbearable Grimoire                       | 800 gp   | III-a | Chainmail of the Defender         | 3,060 gp | I-b   | Advanced Necromantic Academics  | 104,900 gp   |
| III-b | Black Sapphire Arrows                     | 807 gp   | V     | Superior Metal Chain              | 3,150 gp | I-c   | Low Energy Casting              | 1,000,000 gp |
| III-b | Jeweled Long Sword                        | 815 gp   | I-c   | Broken Teeth                      | 3,600 gp |       |                                 |              |
| I-c   | Elven Writings                            | 850 gp   | III-b | Dwarven Crossbow of Stone         | 4,150 gp |       |                                 |              |
| III-a | Gauntlets of Aboz Ki'Karin                | 858 gp   | IV-a  | Battle Gloves of Jel-Ka'Thor      | 4,255 gp |       |                                 |              |
| III-a | Awarkia's Terrible III-a                  | 875 gp   | I-b   | Book of Blades                    | 4,500 gp |       |                                 |              |
| IV-b  | Ceremonial Mask                           | 878 gp   | I-b   | Unbound Psionics                  | 4,500 gp |       |                                 |              |
| I-c   | Book of Minor Spells and Incantations     | 950 gp   | III-b | Olomab's Trusted Axe              | 4,820 gp |       |                                 |              |
| I-c   | Dweomercraft of Ziramond                  | 950 gp   | I-c   | Rushnak's Grimoire of Dark Arts   | 4,950 gp |       |                                 |              |
| V     | Assassin's Goblet                         | 965 gp   | I-b   | Guide to Dwarven Gods             | 5,000 gp |       |                                 |              |
| I-c   | Codex Chalemos                            | 1,000 gp | I-c   | Grimoire of Sylvan                | 5,150 gp |       |                                 |              |
| I-c   | Codex of Arnlaug                          | 1,000 gp | IV-a  | Devil's Work Boots                | 5,405 gp |       |                                 |              |
| I-c   | Kolenka's Volume of Magicks               | 1,000 gp | I-b   | Folio of Aberrations              | 6,500 gp |       |                                 |              |
| I-c   | Magaria's Enchantments                    | 1,000 gp | I-b   | Catalog of other Realms           | 7,500 gp |       |                                 |              |
| III-a | Dark Elf Buckler of the Spider            | 1,040 gp | I-c   | Magestone Manifesto               | 7,550 gp |       |                                 |              |
|       |   |          | III-a | Glowing Shield of Razabachian     | 9,120 gp |       |                                 |              |

## Reference Key

| CH    | Chapter Location | Page |
|-------|------------------|------|
| I-a   | Mundane Book     | 2    |
| I-b   | Special Book     | 4    |
| I-c   | Spellbook        | 12   |
| III-a | Armor            | 41   |
| III-b | Weapon           | 45   |
| IV-a  | Clothing         | 50   |
| IV-b  | Jewelry          | 53   |
| V     | Miscellaneous    | 57   |

# Open Game License Version 1.0a

The following text is the property of Wizards of the Coast, Inc. and is Copyright 2000 Wizards of the Coast, Inc ("Wizards"). All Rights Reserved.

1. Definitions: (a) "Contributors" means the copyright and/or trademark owners who have contributed Open Game Content; (b) "Derivative Material" means copyrighted material including derivative works and translations (including into other computer languages), potation, modification, correction, addition, extension, upgrade, improvement, compilation, abridgment or other form in which an existing work may be recast, transformed or adapted; (c) "Distribute" means to reproduce, license, rent, lease, sell, broadcast, publicly display, transmit or otherwise distribute; (d) "Open Game Content" means the game mechanic and includes the methods, procedures, processes and routines to the extent such content does not embody the Product Identity and is an enhancement over the prior art and any additional content clearly identified as Open Game Content by the Contributor, and means any work covered by this License, including translations and derivative works under copyright law, but specifically excludes Product Identity. (e) "Product Identity" means product and product line names, logos and identifying marks including trade dress; artifacts; creatures characters; stories, storylines, plots, thematic elements, dialogue, incidents, language, artwork, symbols, designs, depictions, likenesses, formats, poses, concepts, themes and graphic, photographic and other visual or audio representations; names and descriptions of characters, spells, enchantments, personalities, teams, personas, likenesses and special abilities; places, locations, environments, creatures, equipment, magical or supernatural abilities or effects, logos, symbols, or graphic designs; and any other trademark or registered trademark clearly identified as Product Identity by the owner of the Product Identity, and which specifically excludes the Open Game Content; (f) "Trademark" means the logos, names, mark, sign, motto, designs that are used by a Contributor to identify itself or its products or the associated products contributed to the Open Game License by the Contributor (g) "Use", "Used" or "Using" means to use, Distribute, copy, edit, format, modify, translate and otherwise create Derivative Material of Open Game Content. (h) "You" or "Your" means the licensee in terms of this agreement.
2. The License: This License applies to any Open Game Content that contains a notice indicating that the Open Game Content may only be Used under and in terms of this License. You must affix such a notice to any Open Game Content that you Use. No terms may be added to or subtracted from this License except as described by the License itself. No other terms or conditions may be applied to any Open Game Content distributed using this License.
3. Offer and Acceptance: By Using the Open Game Content You indicate Your acceptance of the terms of this License.
4. Grant and Consideration: In consideration for agreeing to use this License, the Contributors grant You a perpetual, worldwide, royalty-free, non-exclusive license with the exact terms of this License to Use, the Open Game Content.
5. Representation of Authority to Contribute: If You are contributing original material as Open Game Content, You represent that Your Contributions are Your original creation and/or You have sufficient rights to grant the rights conveyed by this License.
6. Notice of License Copyright: You must update the COPYRIGHT NOTICE portion of this License to include the exact text of the COPYRIGHT NOTICE of any Open Game Content You are copying, modifying or distributing, and You must add the title, the copyright date, and the copyright holder's name to the COPYRIGHT NOTICE of any original Open Game Content you Distribute.
7. Use of Product Identity: You agree not to Use any Product Identity, including as an indication as to compatibility, except as expressly licensed in another, independent Agreement with the owner of each element of that Product Identity. You agree not to indicate compatibility or co-adaptability with any Trademark or Registered Trademark in conjunction with a work containing Open Game Content except as expressly licensed in another, independent Agreement with the owner of such Trademark or Registered Trademark. The use of any Product Identity in Open Game Content does not constitute a challenge to the ownership of that Product Identity. The owner of any Product Identity used in Open Game Content shall retain all rights, title and interest in and to that Product Identity.
8. Identification: If you distribute Open Game Content You must clearly indicate which portions of the work that you are distributing are Open Game Content.
9. Updating the License: Wizards or its designated Agents may publish updated versions of this License. You may use any authorized version of this License to copy, modify and distribute any Open Game Content originally distributed under any version of this License.
10. Copy of this License: You MUST include a copy of this License with every copy of the Open Game Content You Distribute.
11. Use of Contributor Credits: You may not market or advertise the Open Game Content using the name of any Contributor unless You have written permission from the Contributor to do so.
12. Inability to Comply: If it is impossible for You to comply with any of the terms of this License with respect to some or all of the Open Game Content due to statute, judicial order, or governmental regulation then You may not Use any Open Game Material so affected.
13. Termination: This License will terminate automatically if You fail to comply with all terms herein and fail to cure such breach within 30 days of becoming aware of the breach. All sublicenses shall survive the termination of this License.
14. Reformation: If any provision of this License is held to be unenforceable, such provision shall be reformed only to the extent necessary to make it enforceable.

## 15. COPYRIGHT NOTICE

*Open Game License v 1.0a* Copyright 2000, Wizards of the Coast, Inc. licensed for public use under the terms of the Open Game License v1.0a

*System Reference Document* Copyright 2000, Wizards of the Coast, Inc.; Authors Jonathan Tweet, Monte Cook, Skip Williams, based on original material by E. Gary Gygax and Dave Arneson

*Cleave Asunder* Copyright 2000, Michael J. Kletch

*Heroes of High Favor: DWARVES* Copyright 2002, Benjamin R. Durbin; published by Bad Axe Games, LLC.

*Heroes of High Favor: DWARVES* Web Enhancement, "Creating Dwarven Runes," Copyright 2002, Benjamin R. Durbin; published by Bad Axe Games, LLC.

*101 Arcane Spell Components* Copyright 2002, 2003 Philip Reed, www.philipreed.com

*101 Spellbooks, Tomes of Knowledge, and Forbidden Grimoires* Copyright 2002, 2003 Philip Reed, www.philipreed.com

*101 Mundane Treasures* Copyright 2002, Philip Reed, www.philipreed.com

*Another 101 Mundane Treasures* Copyright 2003, Philip Reed, www.philipreed.com

*The Assassins Guide to Poisons* Copyright 2002, Philip Reed, www.philipreed.com

*The Book of Unusual Treasures* Copyright 2002, Philip Reed, www.philipreed.com

*Arcana: Societies of Magic* Copyright 2001, Kevin Brennan and James Maliszewski.

*The Assassin's Handbook* Copyright 2002, Green Ronin Publishing, Authors Wolfgang Baur and David "Zeb" Cook.

*Black Lightning* Copyright 2002 Sean K Reynolds.

*The Compleat Librum of Gar'Udok's Necromantic Artes* Copyright 2002, Ambient Inc.; Authors M Jason Parent, Denise Robinson, Chester Douglas II

*d20 Weekly August 28, 2002* Copyright 2002, Steve Jackson Games Incorporated.

*d20 Weekly September 4, 2002* Copyright 2002, Steve Jackson Games Incorporated.

*Encyclopaedia Arcane: Necromancy - Beyond the Grave* Copyright 2001, Mongoose Publishing.

*En Route* Copyright 2001, Trident Inc. d/b/a Atlas Games

*Hollowfaust: City of Necromancers* Copyright 2001, White Wolf Publishing, Inc.

*Guildcraft* Copyright 2002, Bastion Press, Inc.

*Improved Caster Level* Copyright 2001, Carl Cramér

*Ink & Quill* Copyright 2002, Bastion Press, Inc.

*Legions of Hell* Copyright 2001, Green Ronin Publishing; Author Chris Pramas.

*Moon Elves* Copyright 2002 Dark Quest, LLC

*Nilbog from Tome of Horrors* Copyright 2002, Necromancer Games, Inc; Author Scott Greene, based on original material by Roger Musson.

*Pocket Grimoire Arcane* Copyright 2002, Green Ronin Publishing

*Relics & Rituals* Copyright 2001, Clark Peterson

*Relics & Rituals II* Copyright 2002, White Wolf Publishing, Inc.

*Secret College of Necromancy* Copyright 2002, Green Ronin Publishing, Authors David "Zeb" Cook and Wolfgang Baur

*Spells & Spellcraft* Copyright 2002, Fantasy Flight, Inc.

*The Mad Merchant's Shop of Curious Wares* Copyright 2003, Philip Reed, www.philipreed.com.

*Wrath and Rage: A Guidebook to Orcs and Half-Orcs*, Copyright 2002, Green Ronin Publishing; Author Jim Bishop.

*WW16006: Pstionics Toolkit* Copyright 2002, Fiery Dragon Productions, Inc, www.fiery-dragon.com; Author: Mike Mearls .

*The Book of Unusual Treasures* Copyright 2004, Philip J. Reed; published by Bad Axe Games, LLC.